

# Interval Stabbing Problems in Small Integer Ranges

Jens M. Schmidt

# Outline

**1. Problem Definitions**

**2. Data Structure**

# Interval Stabbing

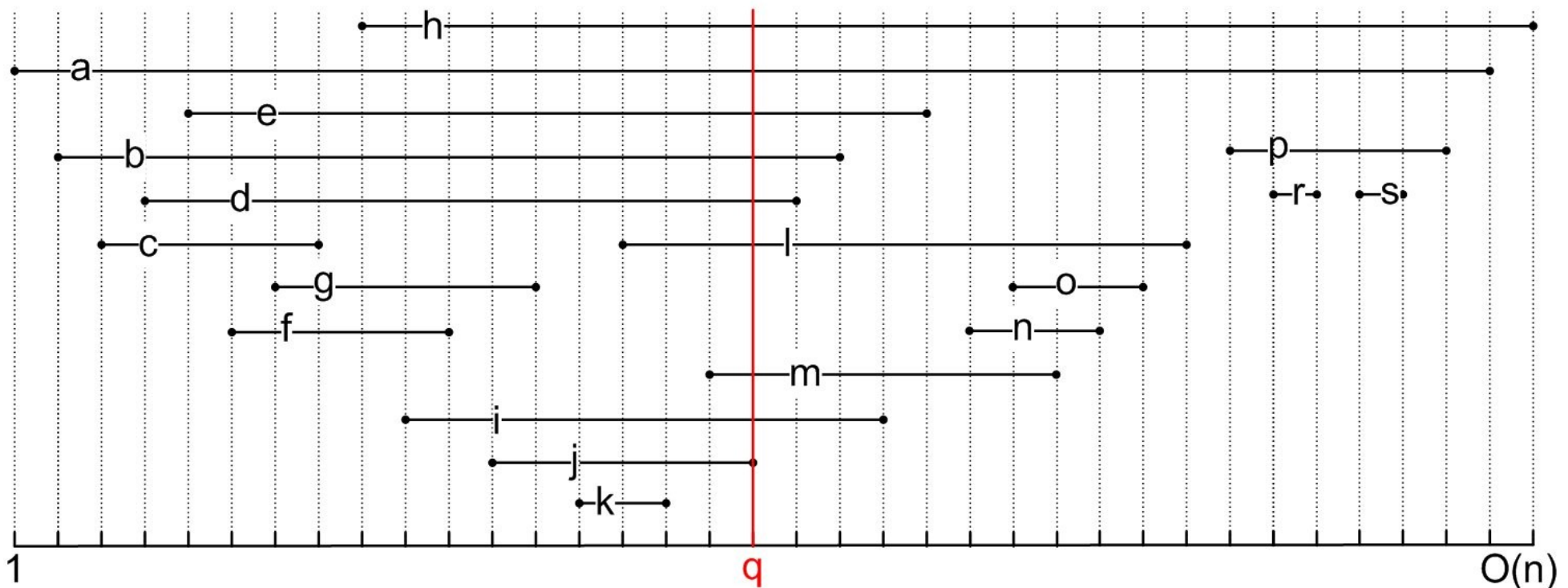
- $I$  = set of  $n$  intervals  $[l_i, r_i]$  with  $l_i \leq r_i$

Stabbing query on a value  $q$ :

- Asks for all intervals in  $I$  that contain  $q$ .

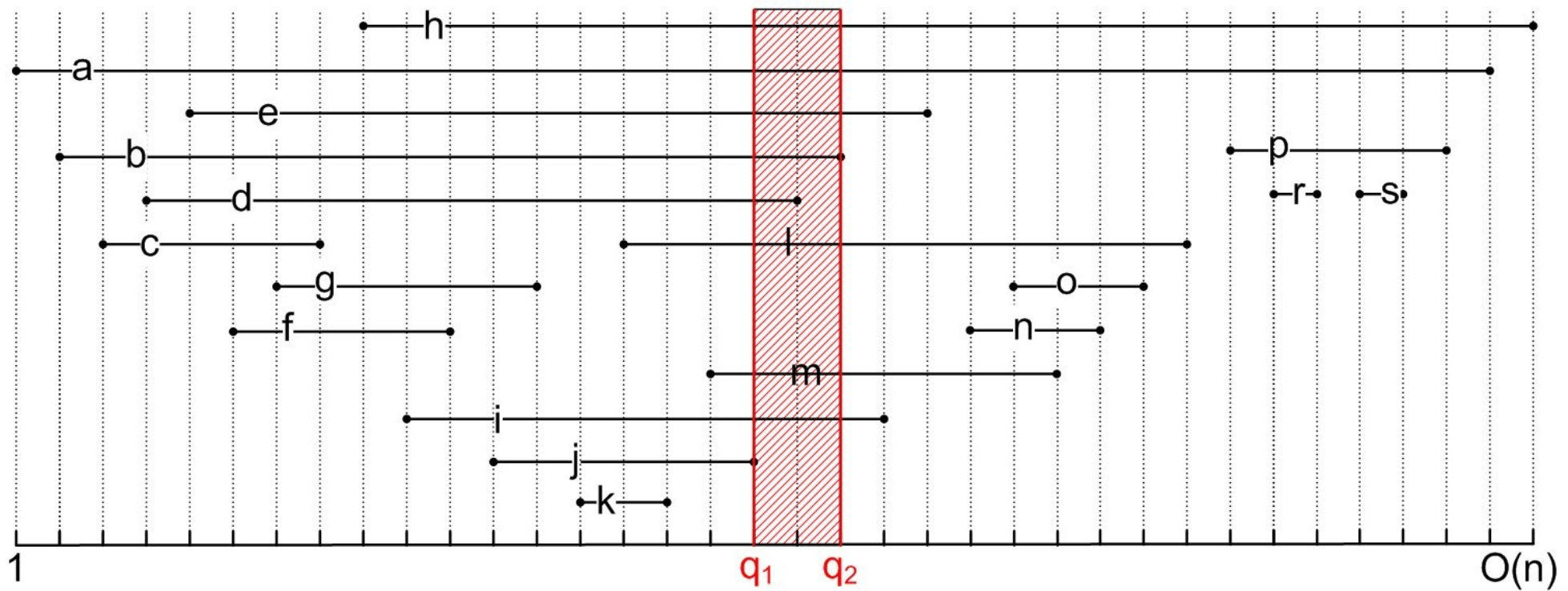
Wanted:

- Data structure that supports queries **efficiently**.



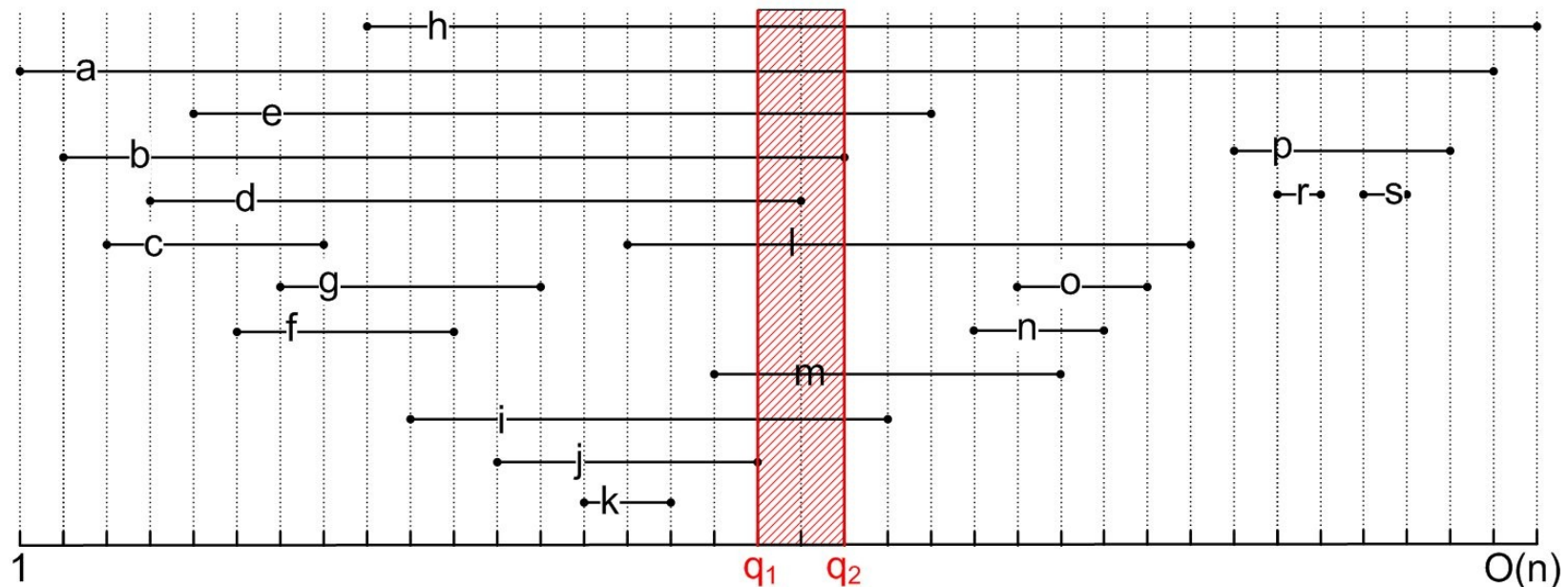
# Interval Stabbing Problems

- Interval Stabbing Problem
- Interval Intersection Problem:
  - Given a query interval  $[q_1, q_2]$ , report all intervals in  $I$  that intersect  $[q_1, q_2]$ .



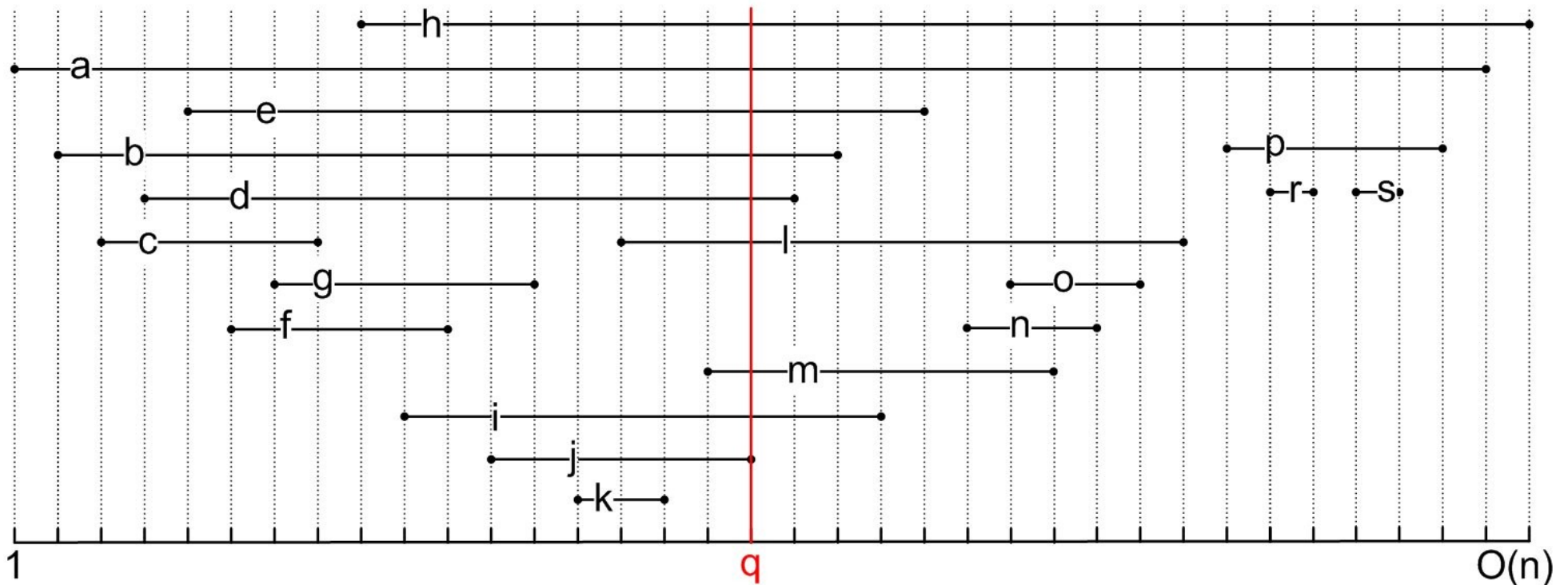
# Interval Stabbing Problems

- **Interval Cover Problem:**
  - Given a query interval  $[q_1, q_2]$  in  $I$ , report all intervals in  $I$  that contain  $[q_1, q_2]$ .
- **Multiple Query Problems:**
  - Given multiple queries sorted in lexicographic order, extend each prior problem to report intervals being contained in the union of outputs.



# Interval Stabbing Problems

- Worst case running time for a query is  $O(n)$ .  
⇒ output-sensitive complexity
- We want **optimal time**  $O(1+k)$  for  $k$  intervals in the output.

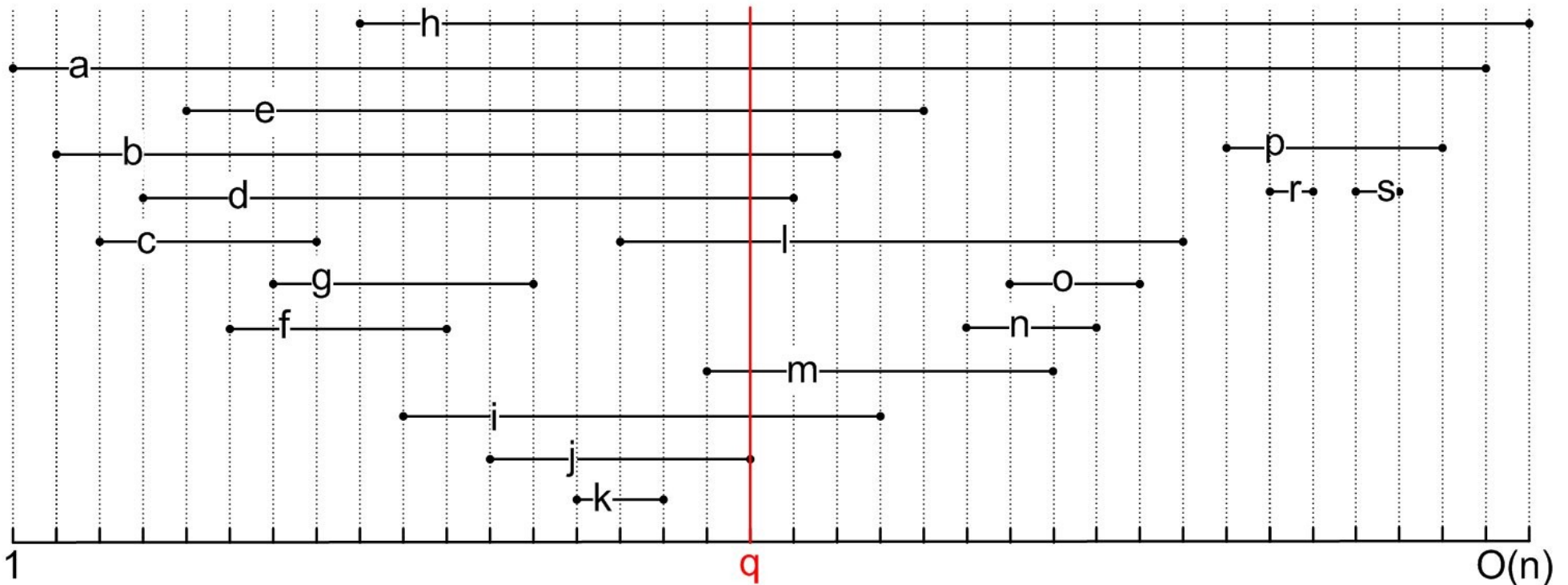


# Why Small Integer Ranges?

Let all interval endpoints be in  $\{1, \dots, N\}$ .

Thm (Beame and Fitch 1999):

For arbitrary  $N$ , every data structure using  $n^{O(1)}$  memory cells needs  $\Omega(\sqrt{\log(n)}/\log(\log(n)))$  time for a stabbing query.

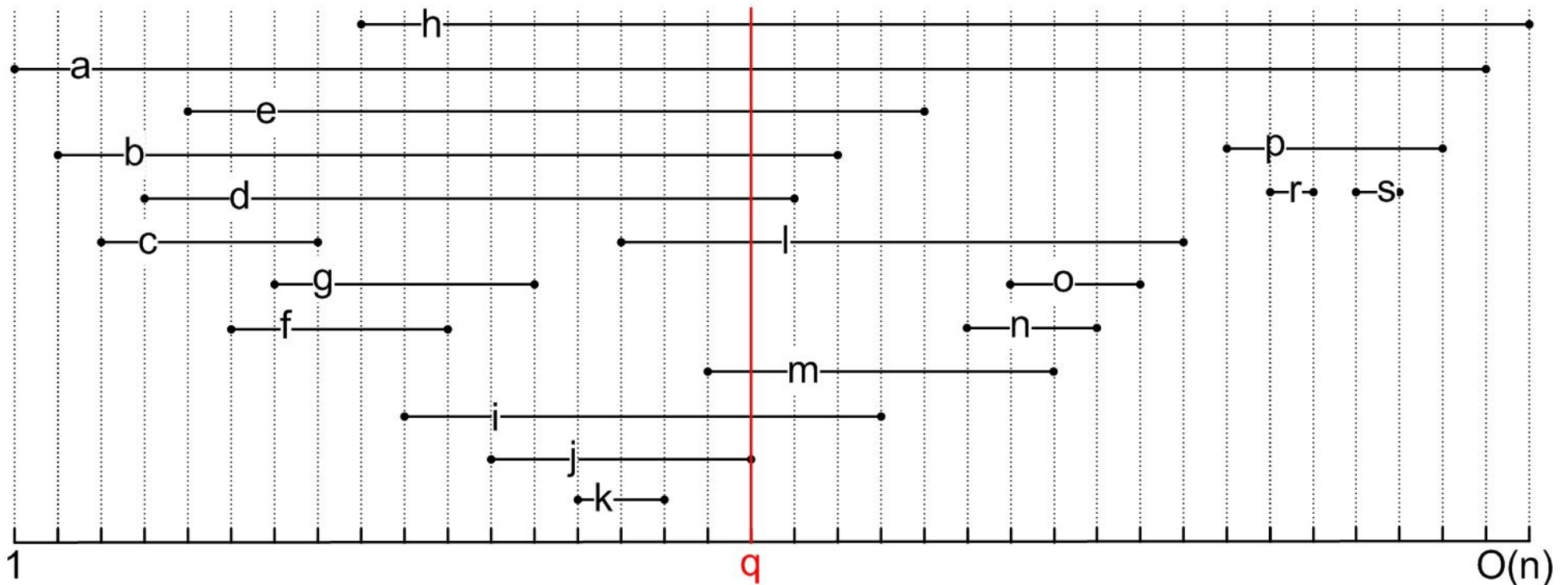




# Why Small Integer Ranges?

To achieve constant time we have to impose a restriction:  
⇒ We assume that all endpoints and  $q$  are in  $\{1, \dots, O(n)\}$ .

- W.l.o.g. all endpoints are pairwise distinct.





# Overview

Wanted: Data structure for

- Interval Stabbing Problem
- Interval Intersection Problem
- Interval Cover Problem
- Multiple Query Problems

with

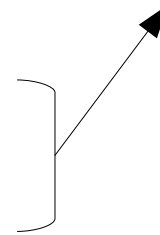
- $O(n)$  preprocessing
- Stabbing queries in optimal time  $O(1+k)$ , output-sens.
- Output **sorted** by left endpoints

# Overview

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1986 Chazelle: Filtering Search



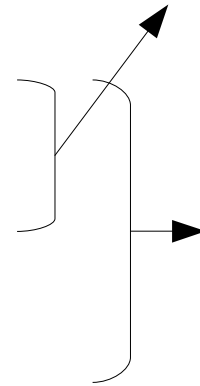
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2000 Alstrup et al.:  
3-sided range queries,  
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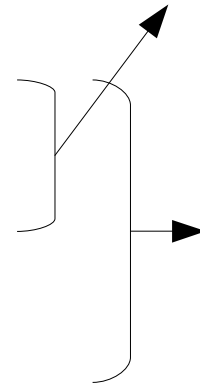
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We will focus on the first problem.

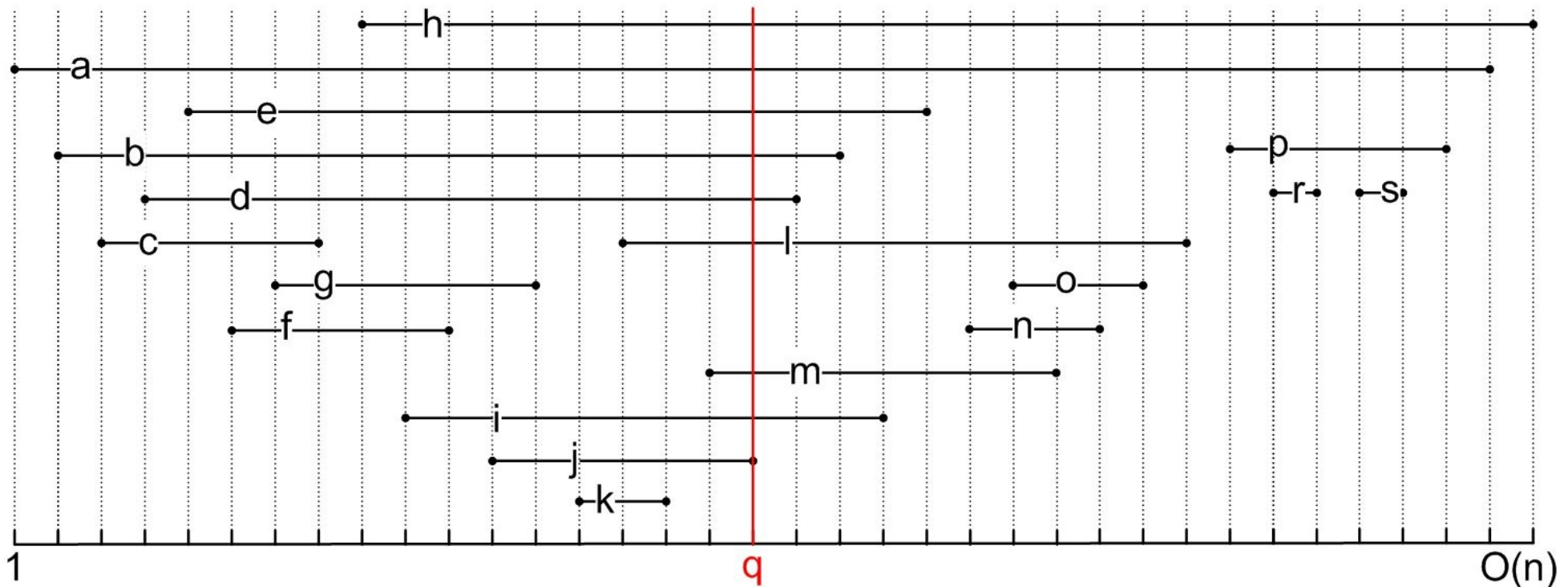
# Outline

## 1. Problem Definitions

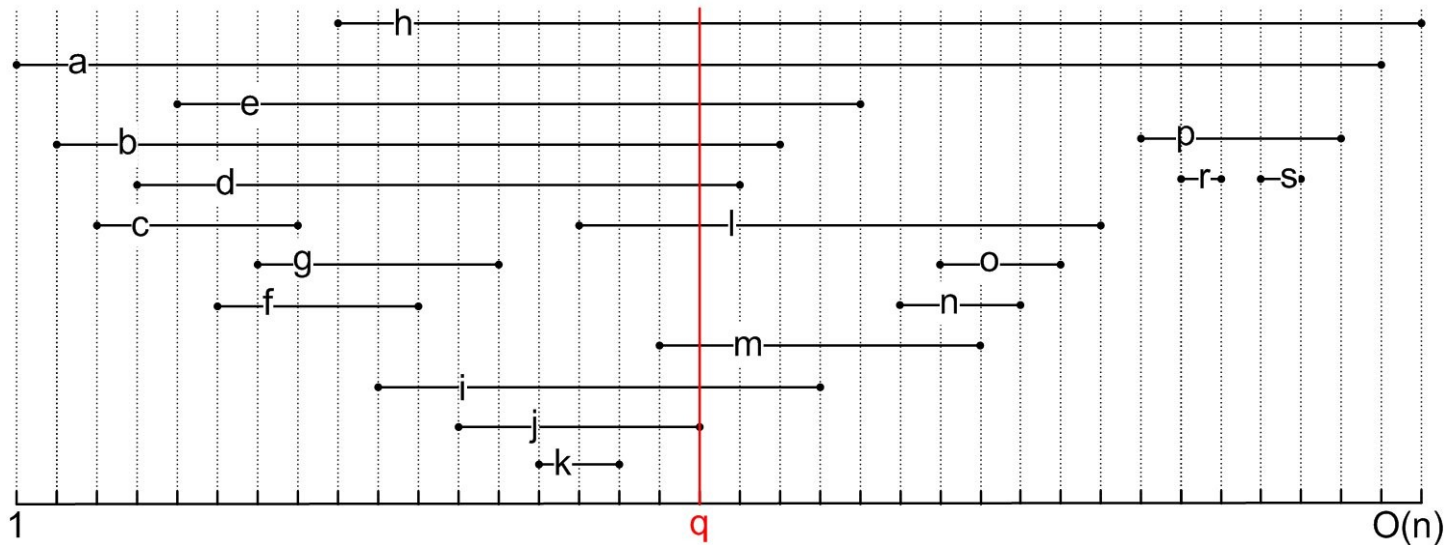
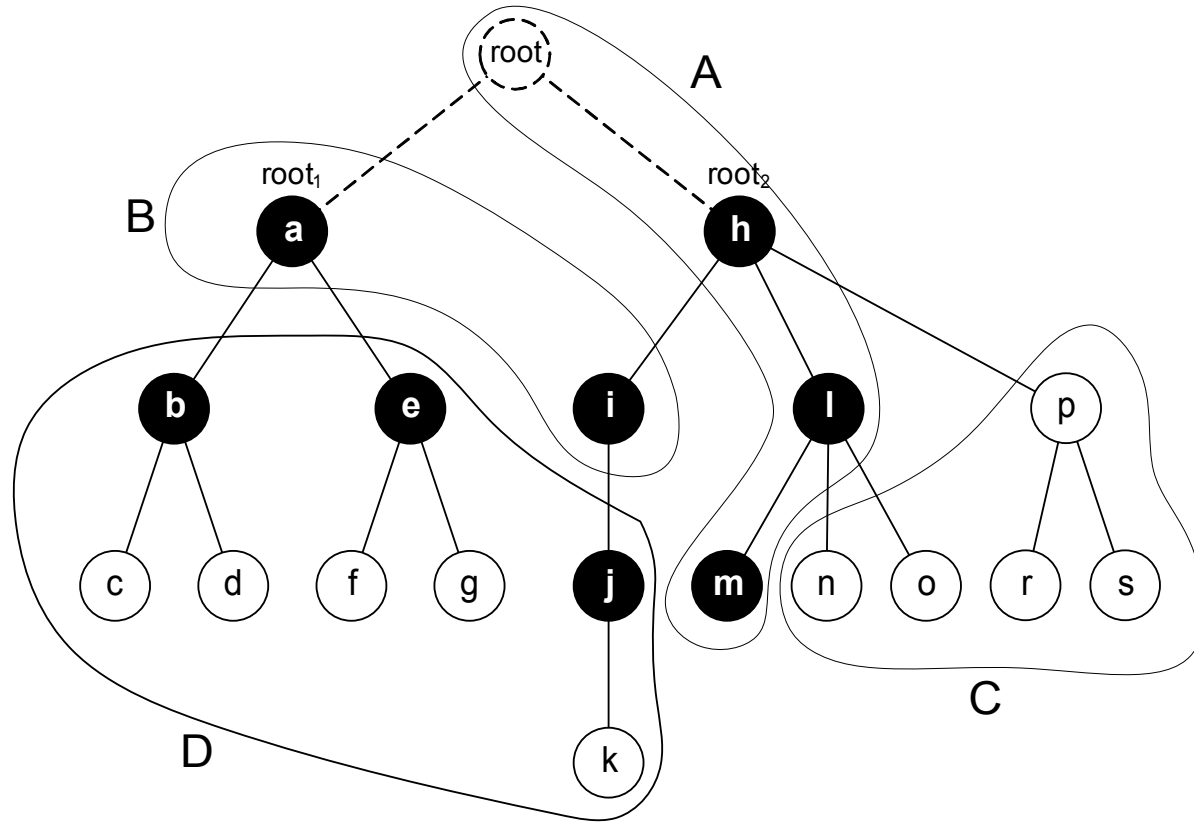
## 2. Data Structure

# Data Structure

- An interval in a subset of  $I$  is *rightmost* if it is the one with maximum left endpoint.
- For an interval  $i$ :  
 $Parent(i) :=$  rightmost interval that contains  $i$

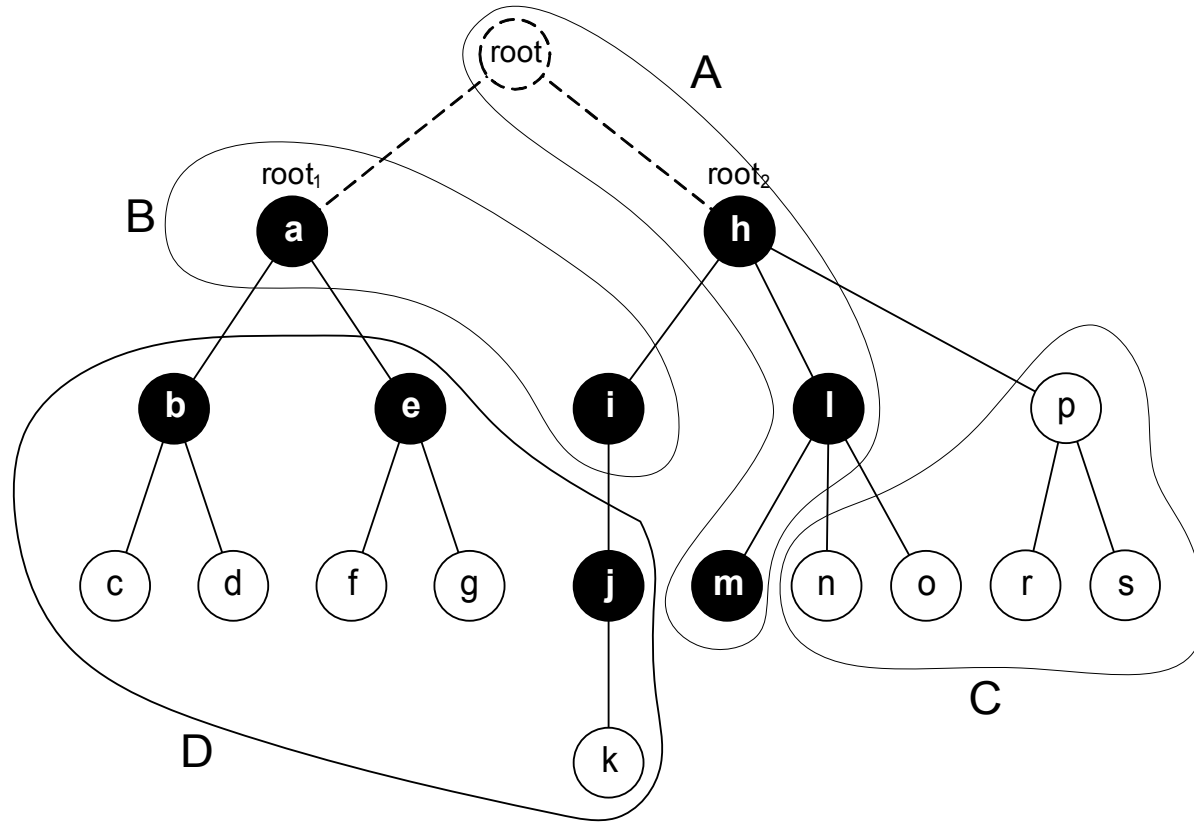


# Data Structure



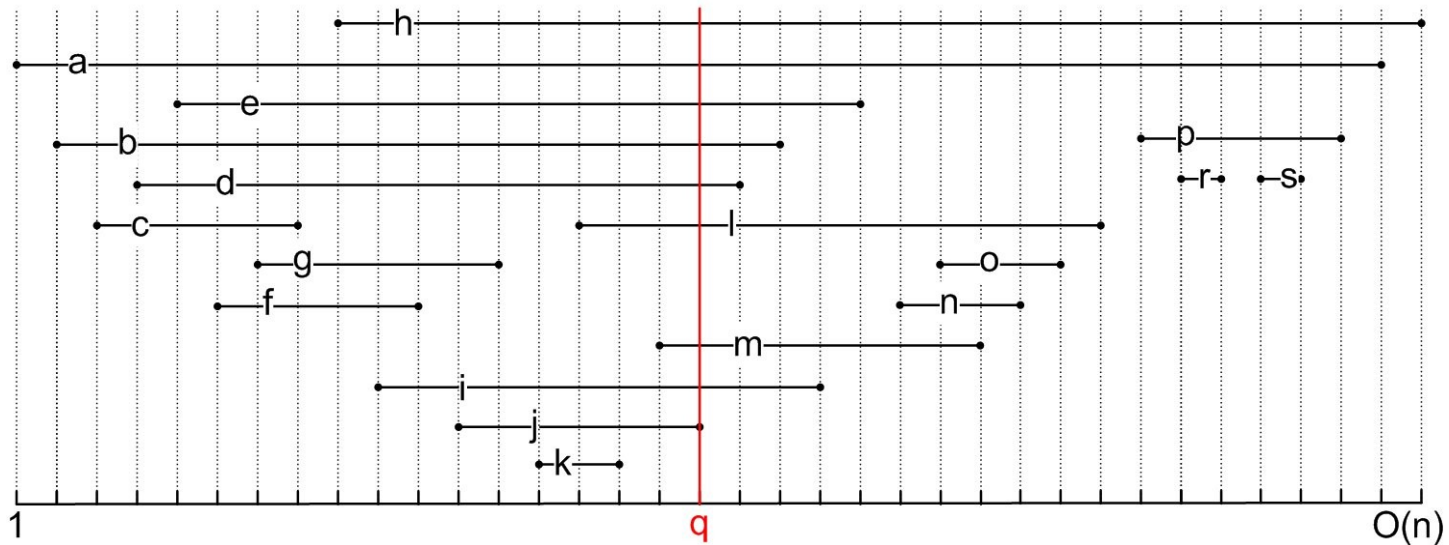
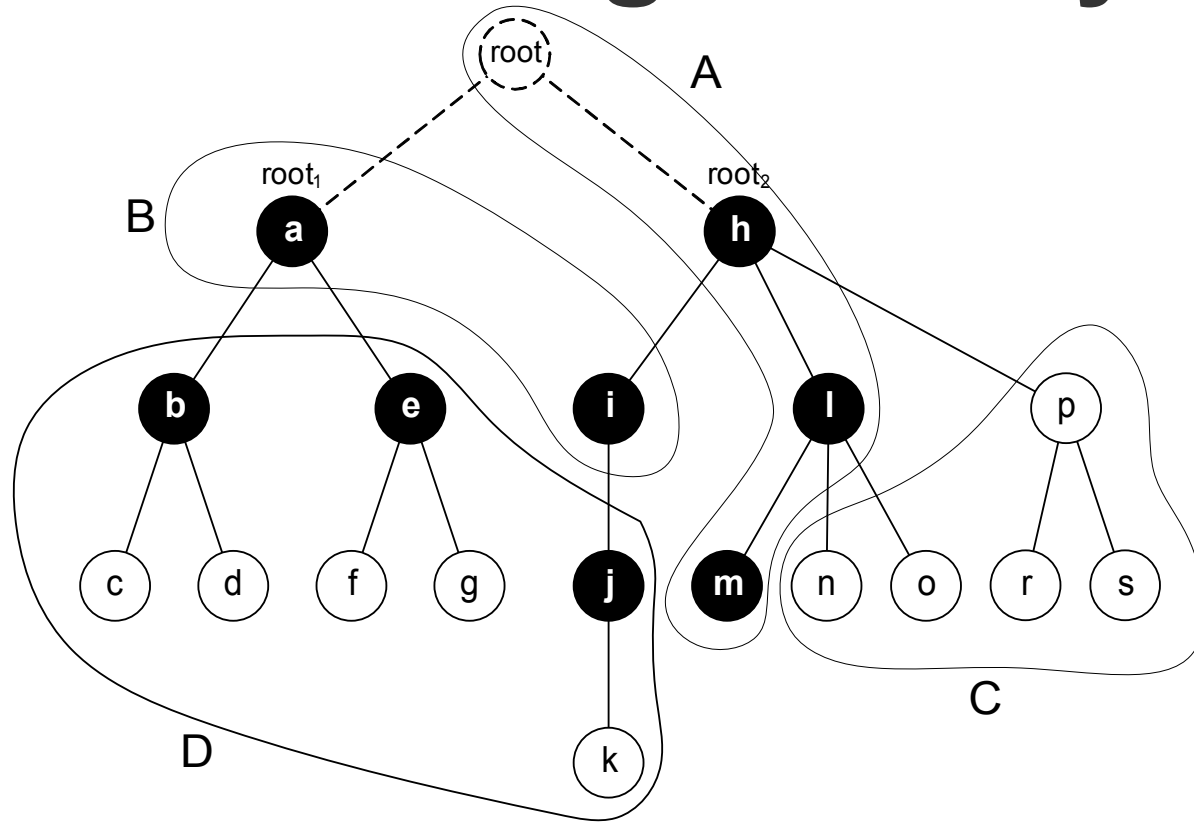


# Data Structure

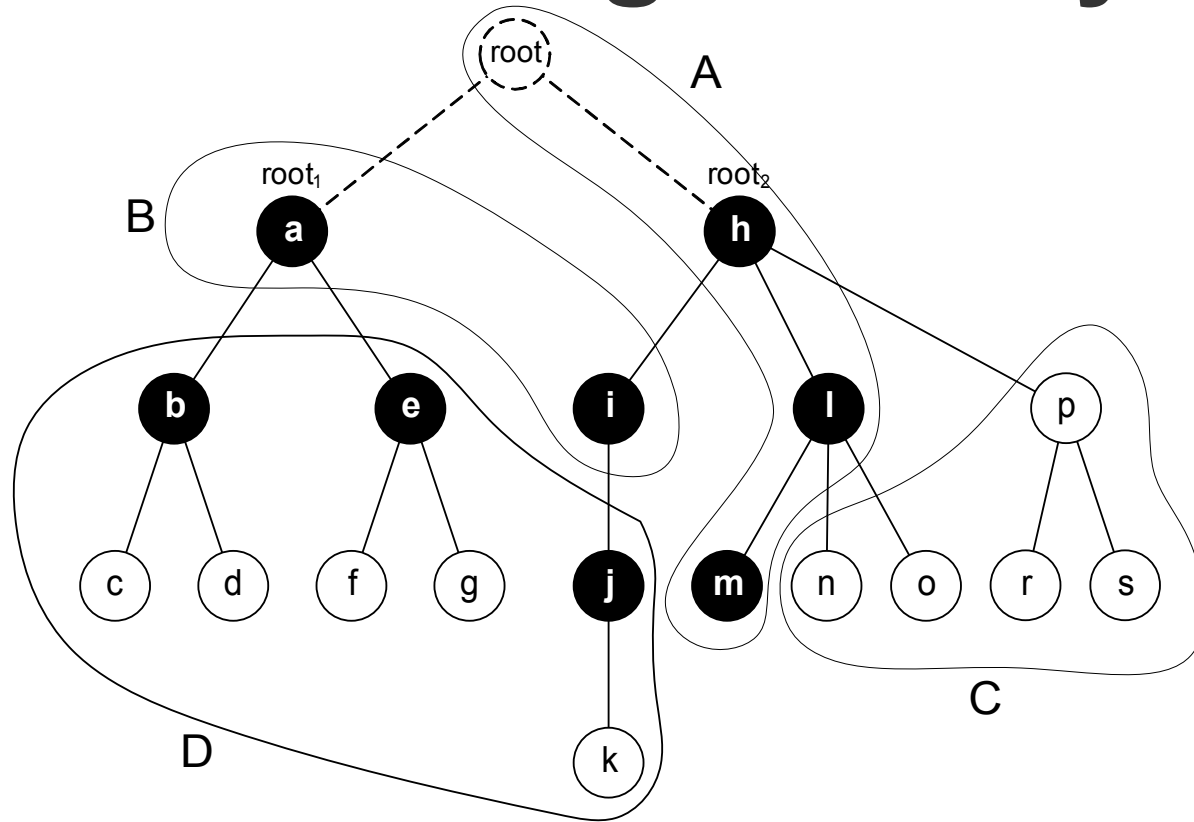


- All Parents can be computed in  $O(n)$  by a sweep line alg.
- Parents build a forest
- Data Structure: The forest + virtual root (trees ordered)
- We handle a query on  $q$  by traversing the forest from the (precomputed) rightmost interval containing  $q$ .

# Processing a Query

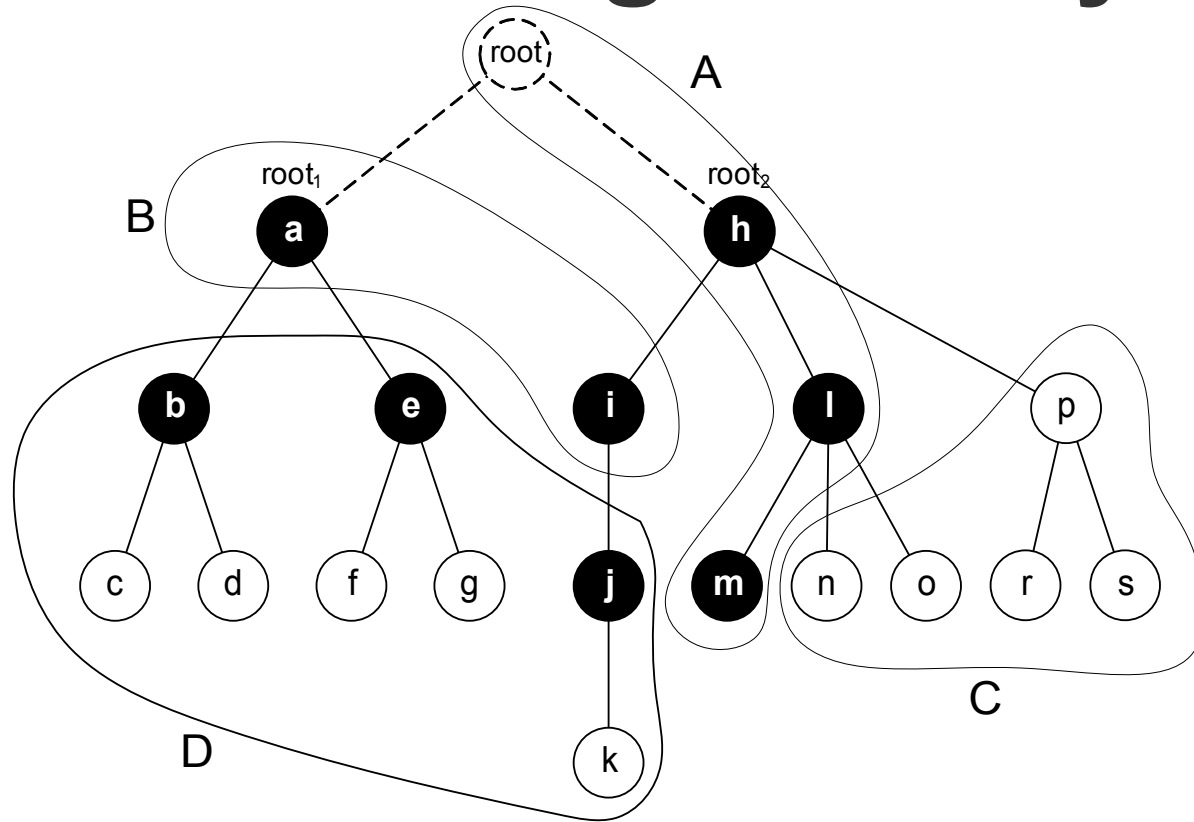


# Processing a Query



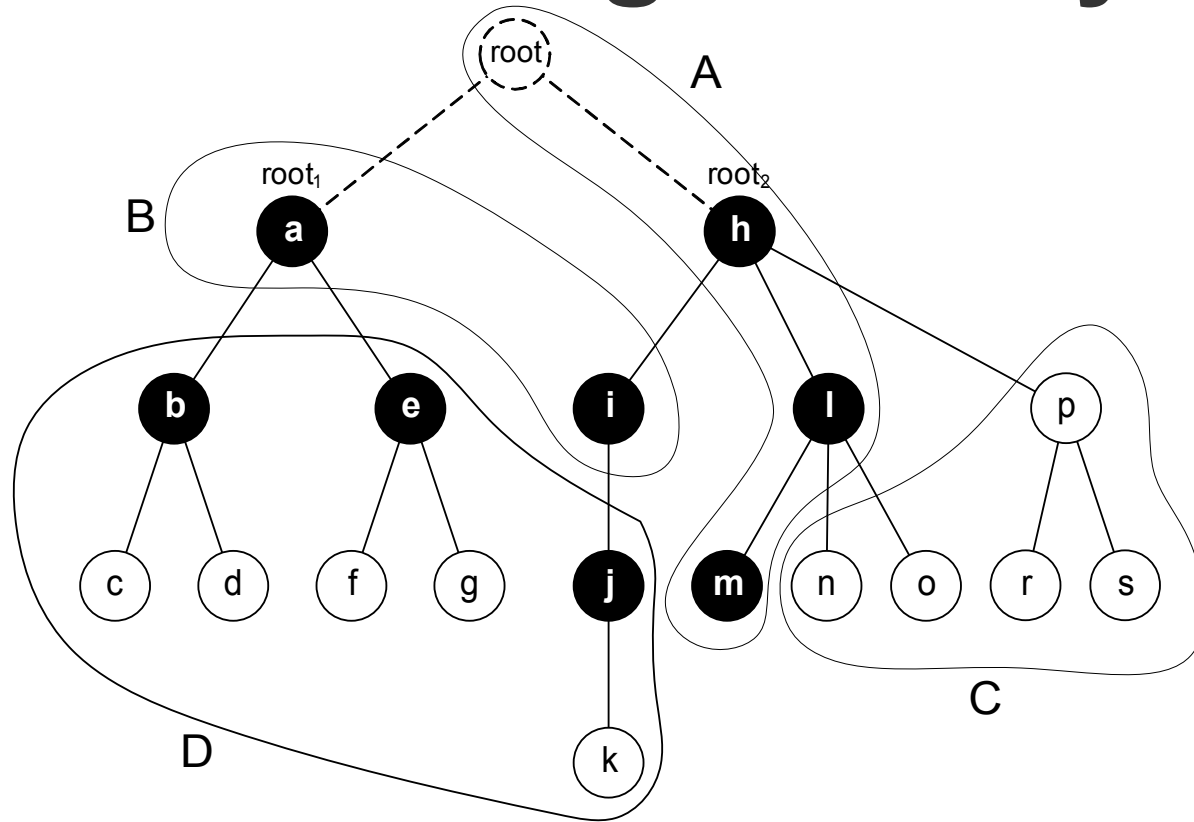
- All intervals in A are stabbed.
- No interval in C is stabbed.
- Stabbed siblings are adjacent.  
⇒ Stabbed intervals in B can be computed efficiently.
- Only D remains.

# Processing a Query

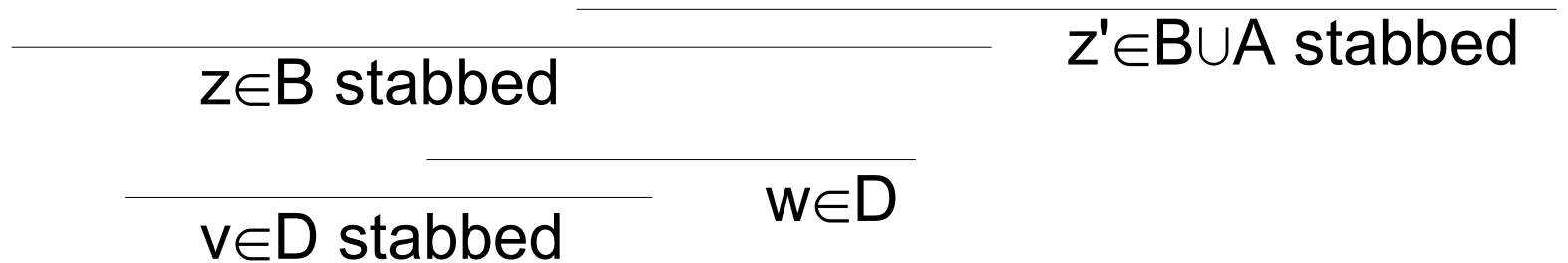


- Lemma 1: Every stabbed vertex  $v \in D$  has a (stabbed) ancestor in  $B$ .

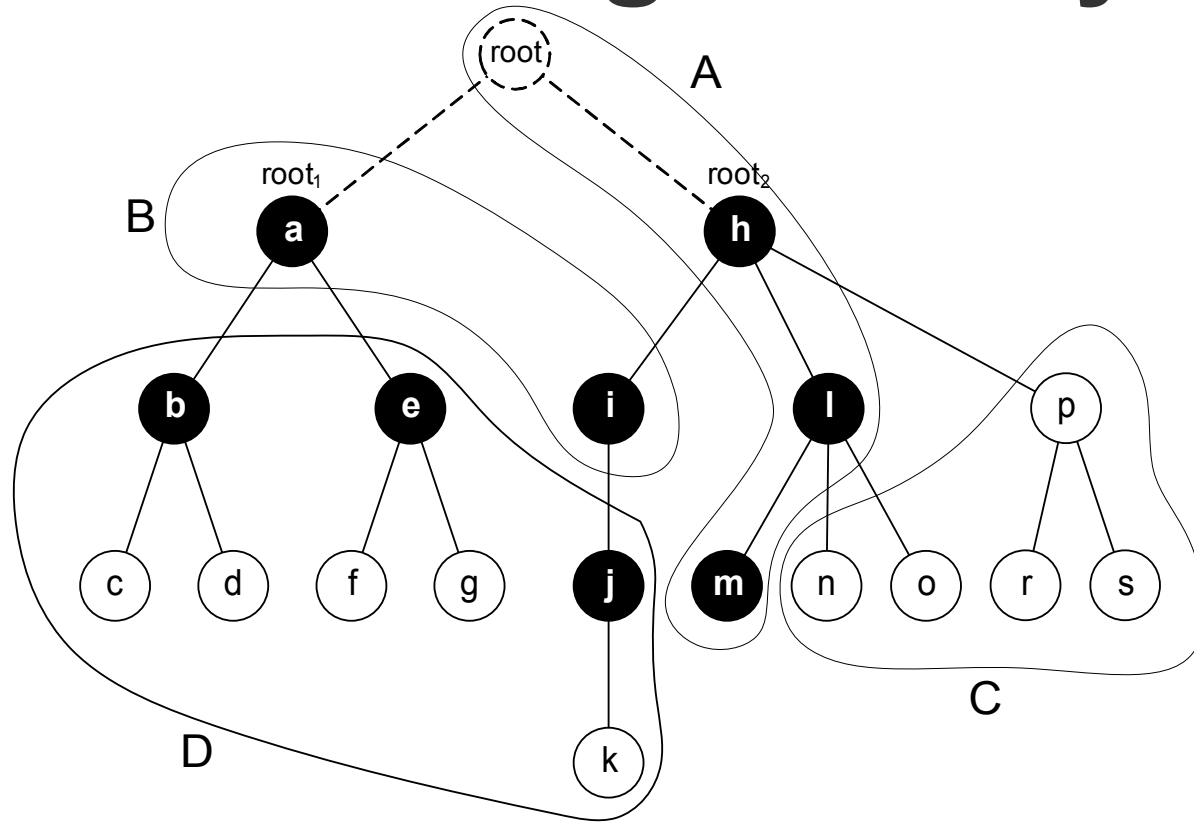
# Processing a Query



- Lemma 2: The sibling  $w$  to the right of a stabbed vertex  $v \in D$  is stabbed as well, if it exists.



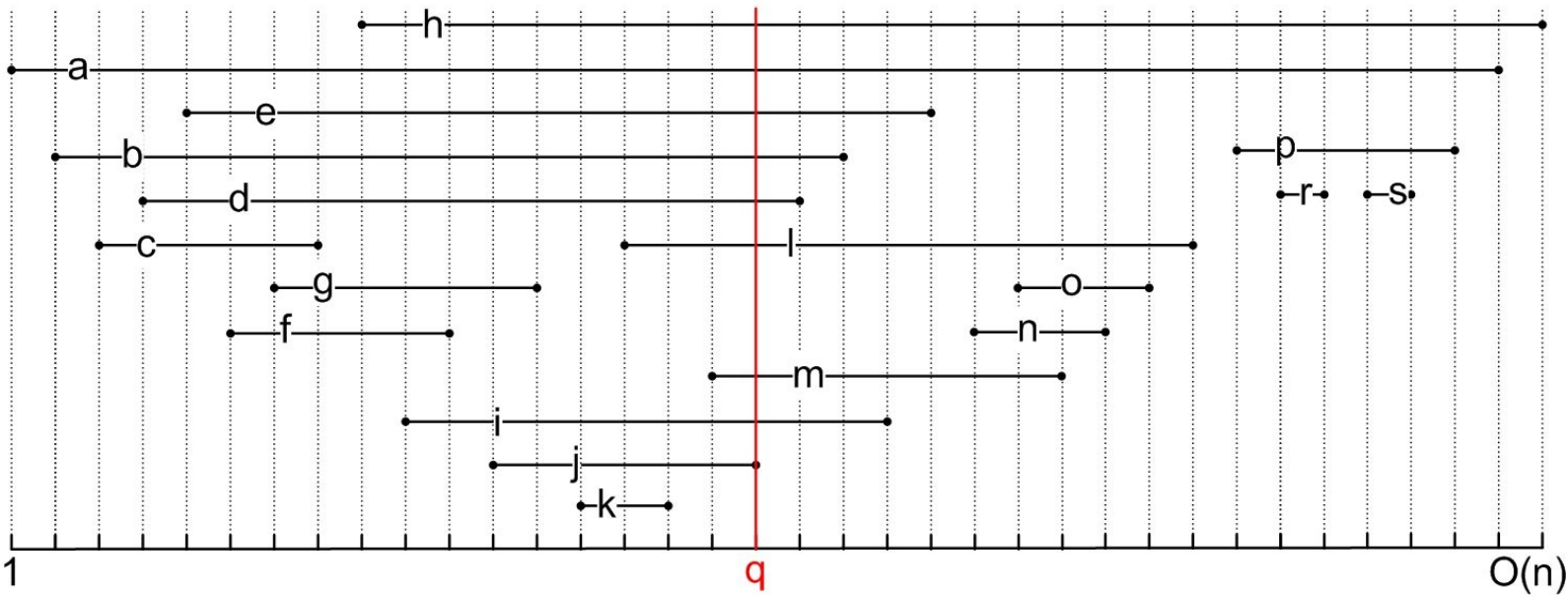
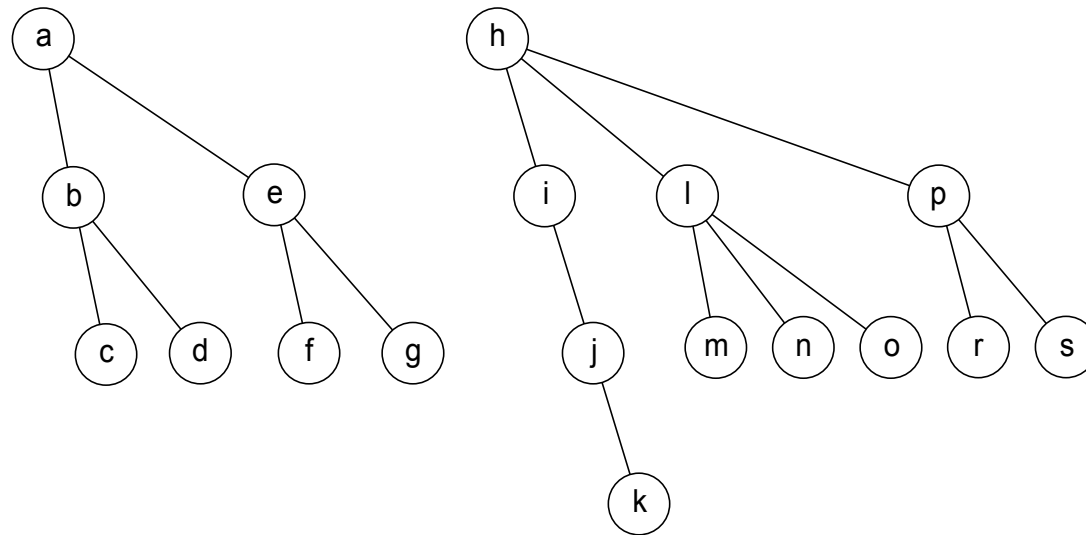
# Processing a Query



- It follows that every stabbed vertex  $v \in D$  can be reached from a stabbed vertex in B by a zig-zag-path consisting of stabbed vertices.
- Only 3 directions to check on being stabbed: to the **rightmost child**, to the **left**, and **up** (only in A).

# Example

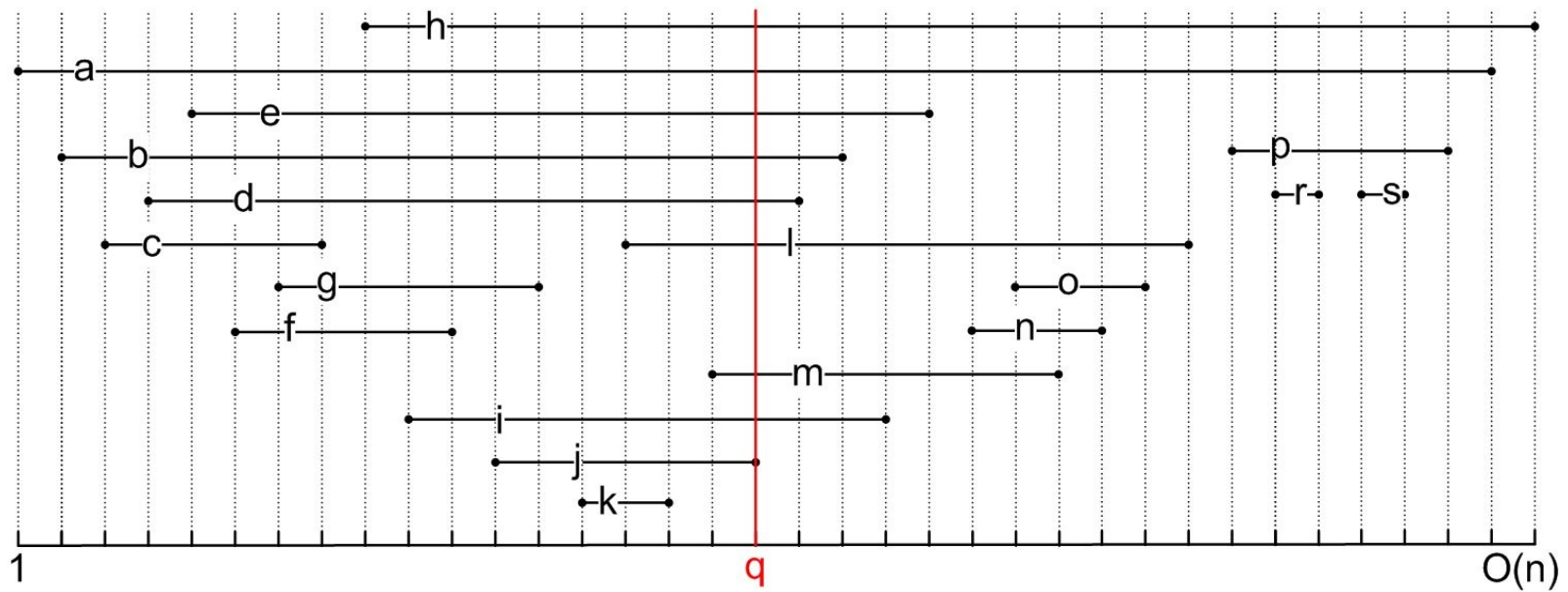
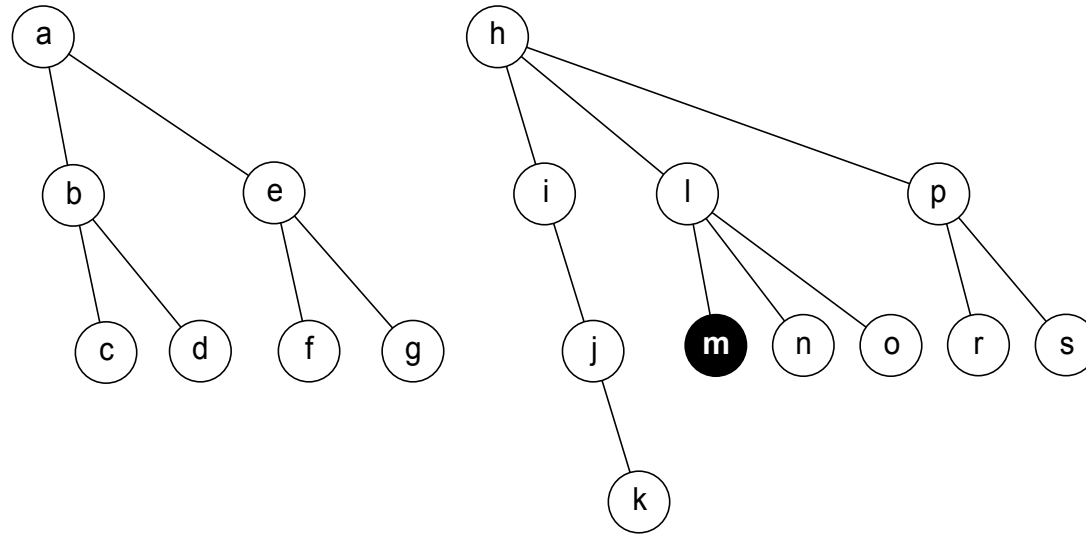
left endpoints  $\rightarrow$





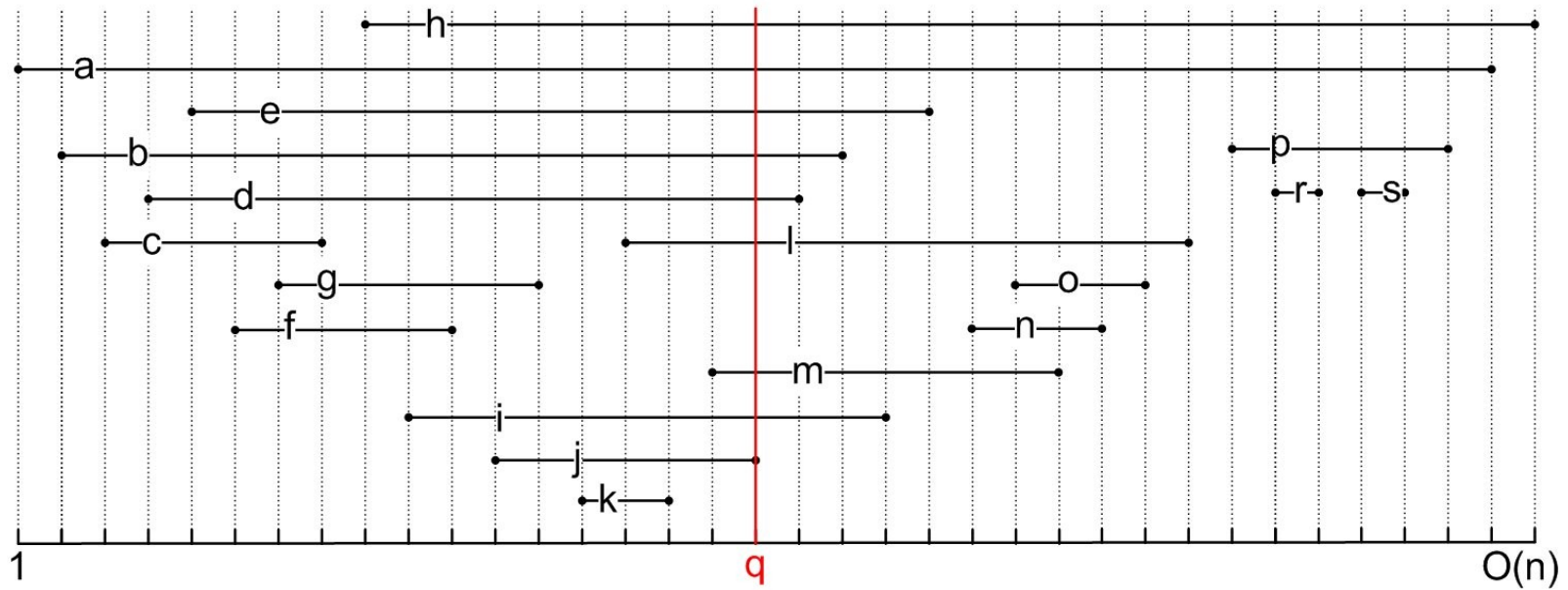
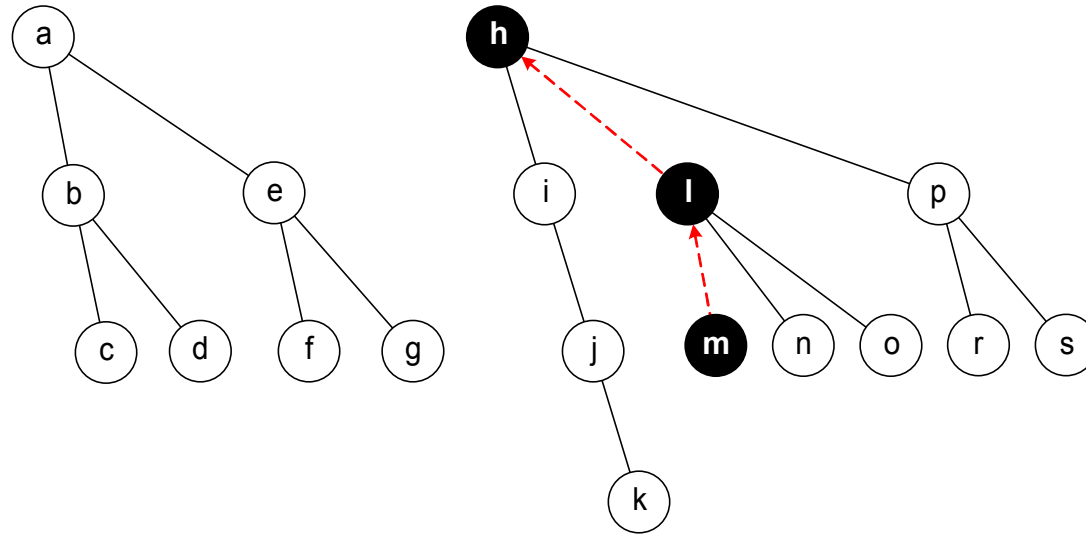
# Example

start traversal at the rightmost interval containing  $q$



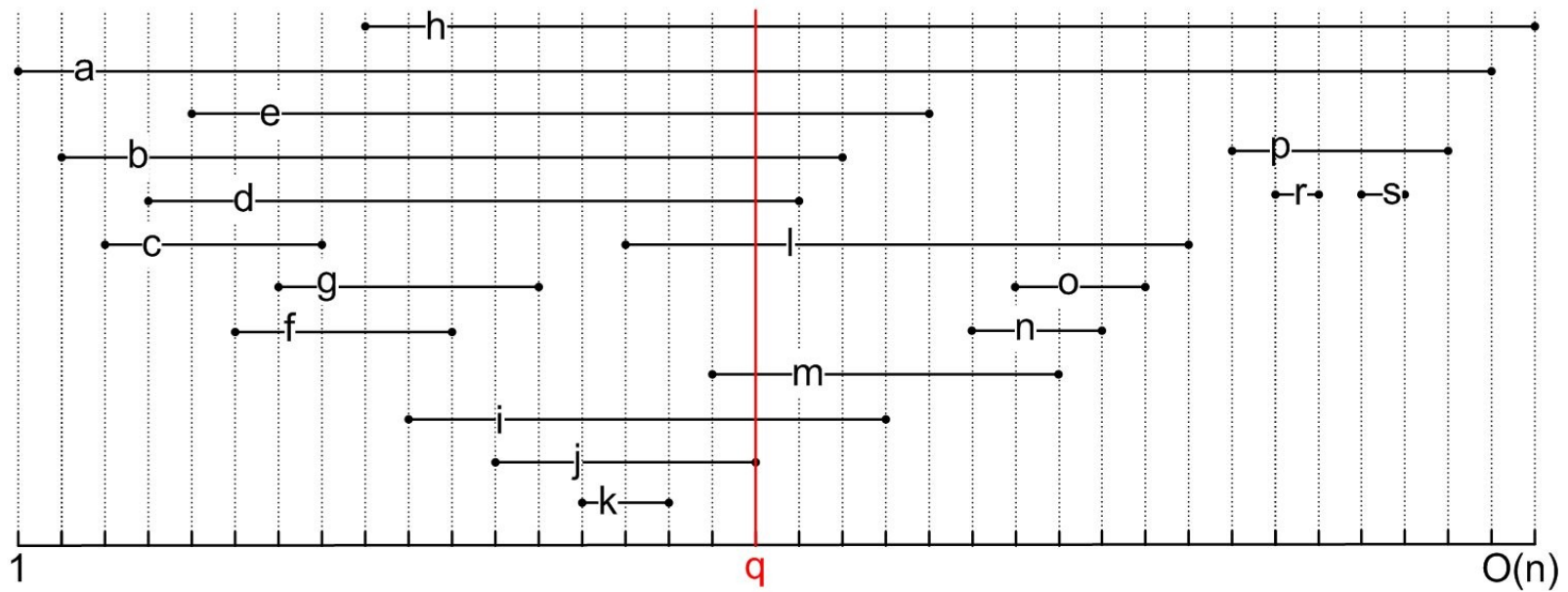
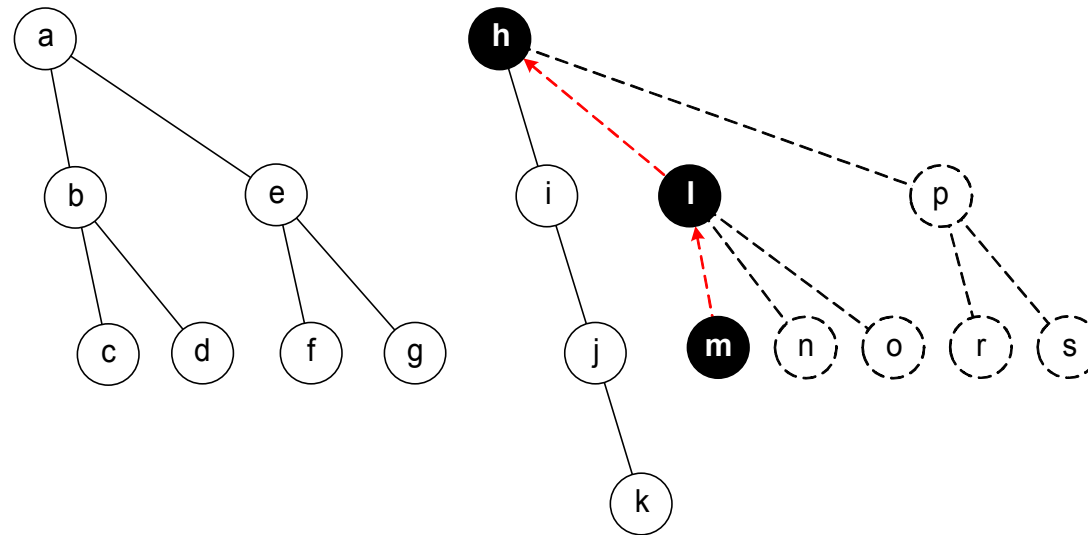
# Example

ancestors of stabbed intervals are stabbed



# Example

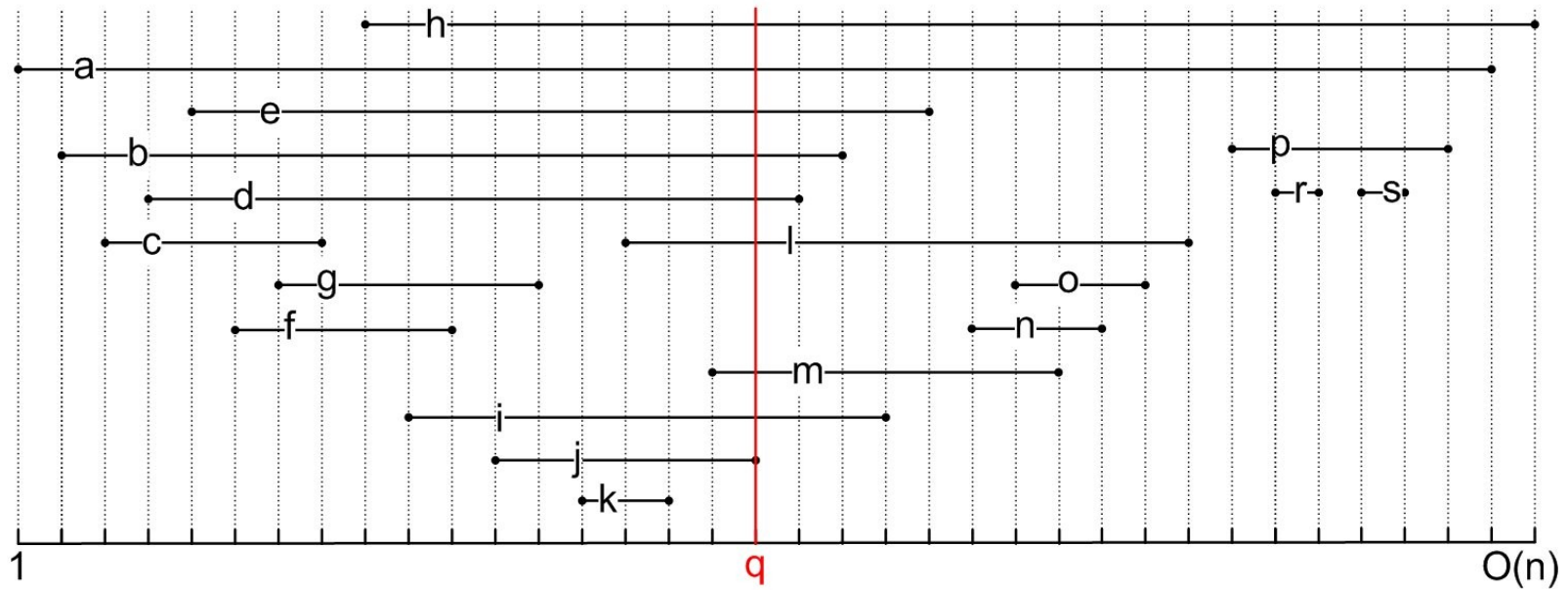
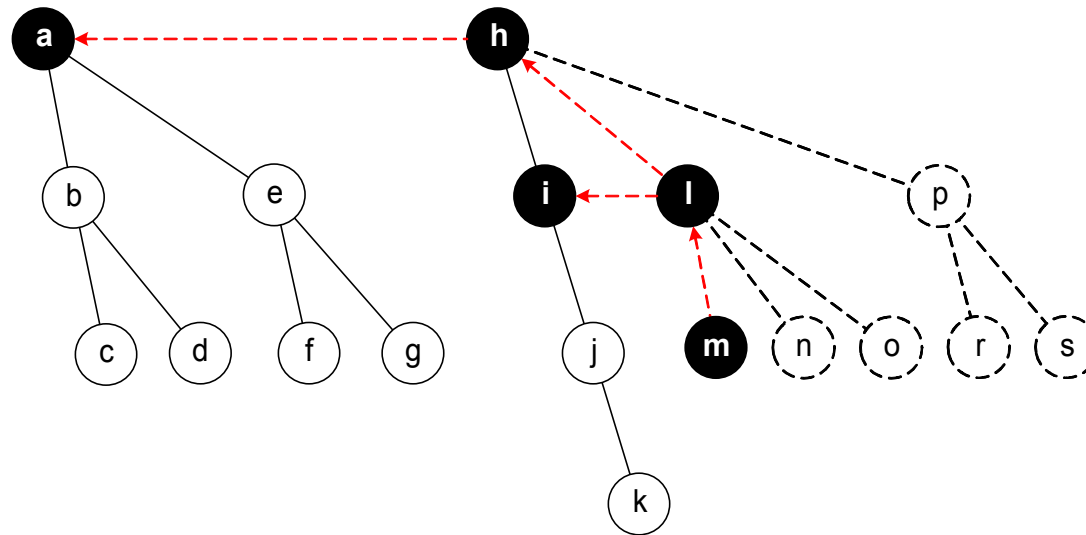
C does not contain stabbed intervals





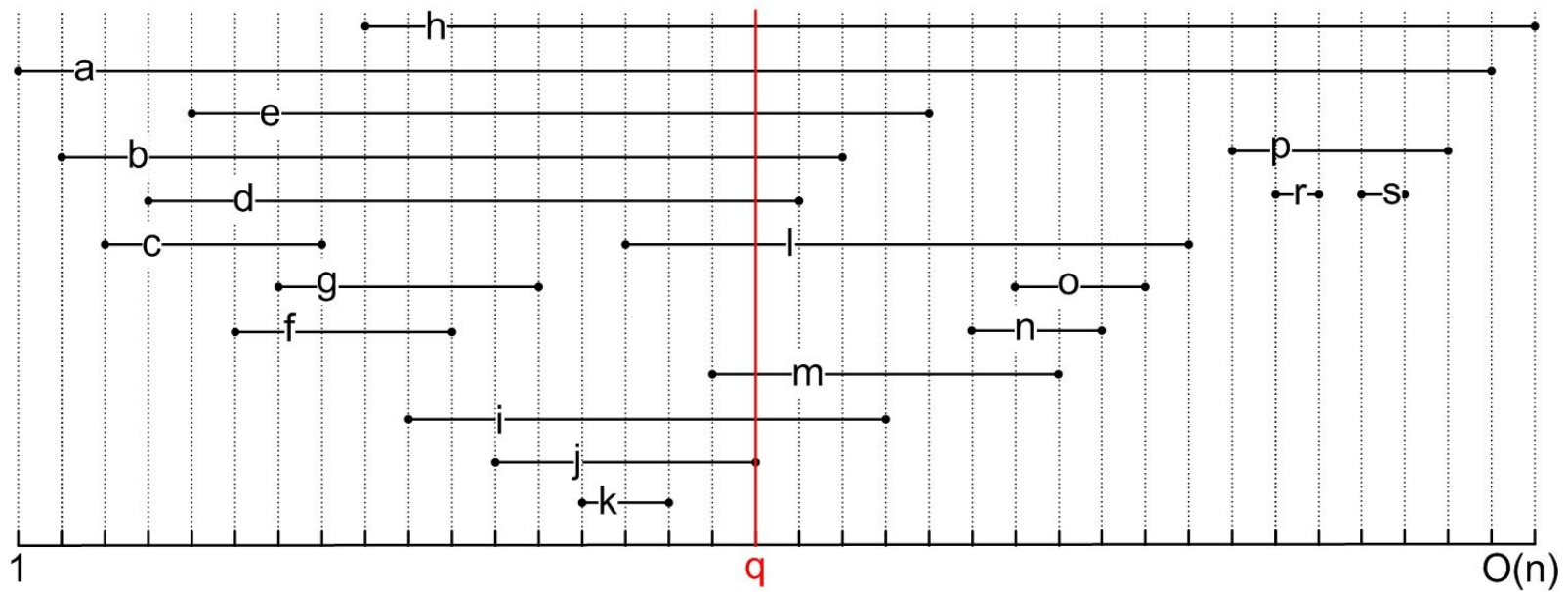
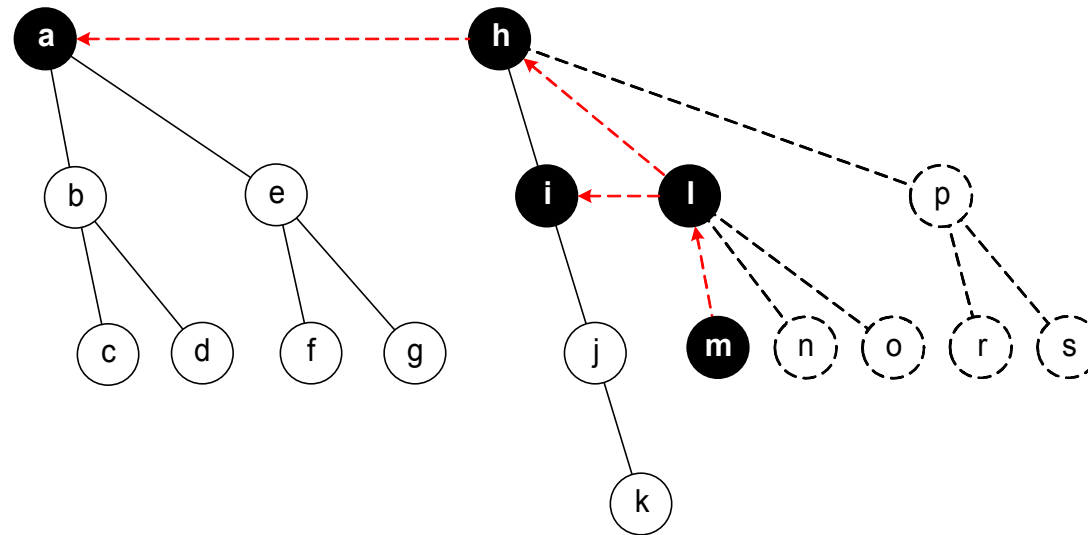
# Example

...and get  $B$



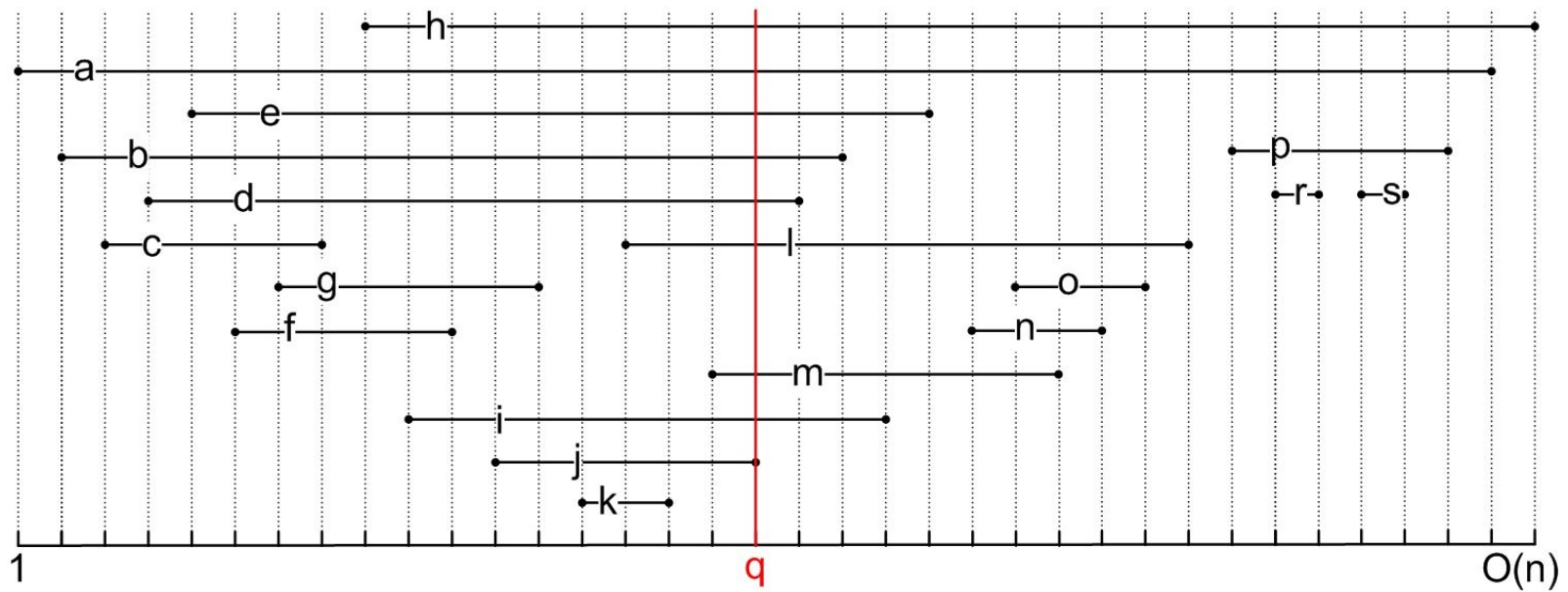
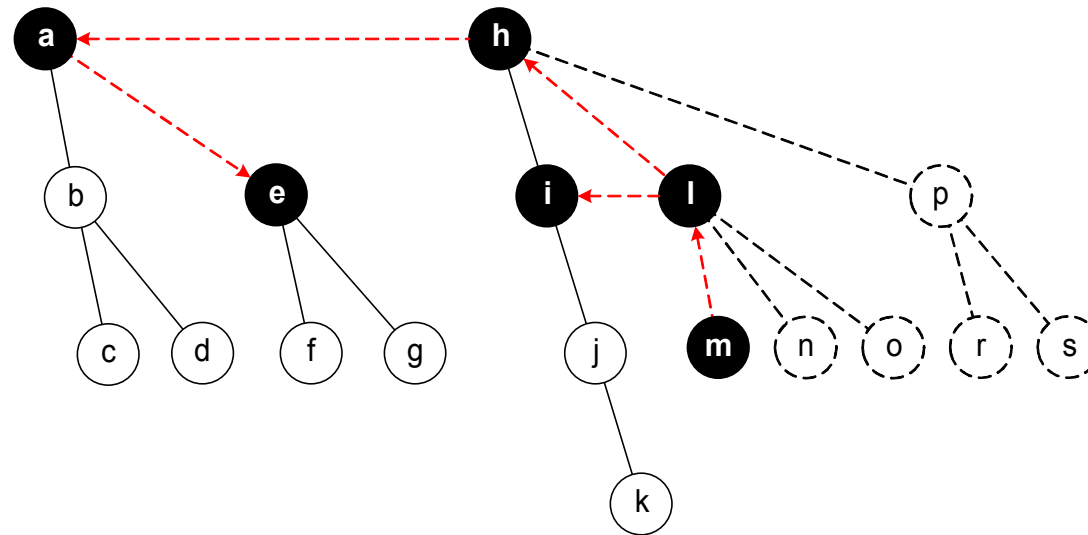
# Example

try first to go to the rightmost child, then to go to the left



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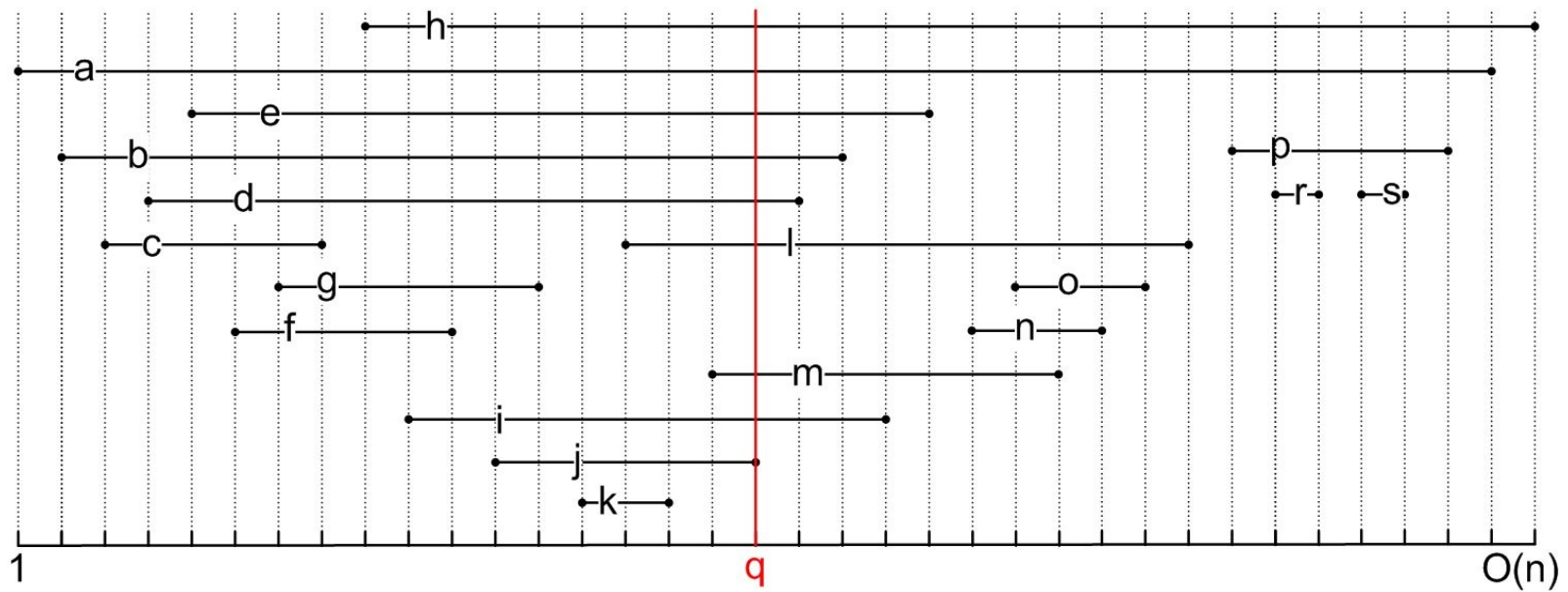
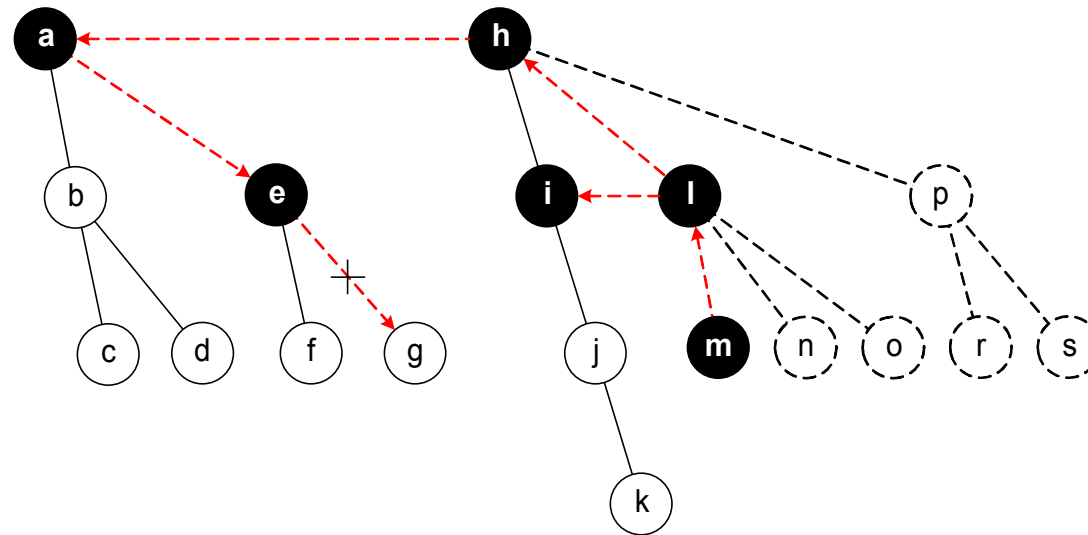
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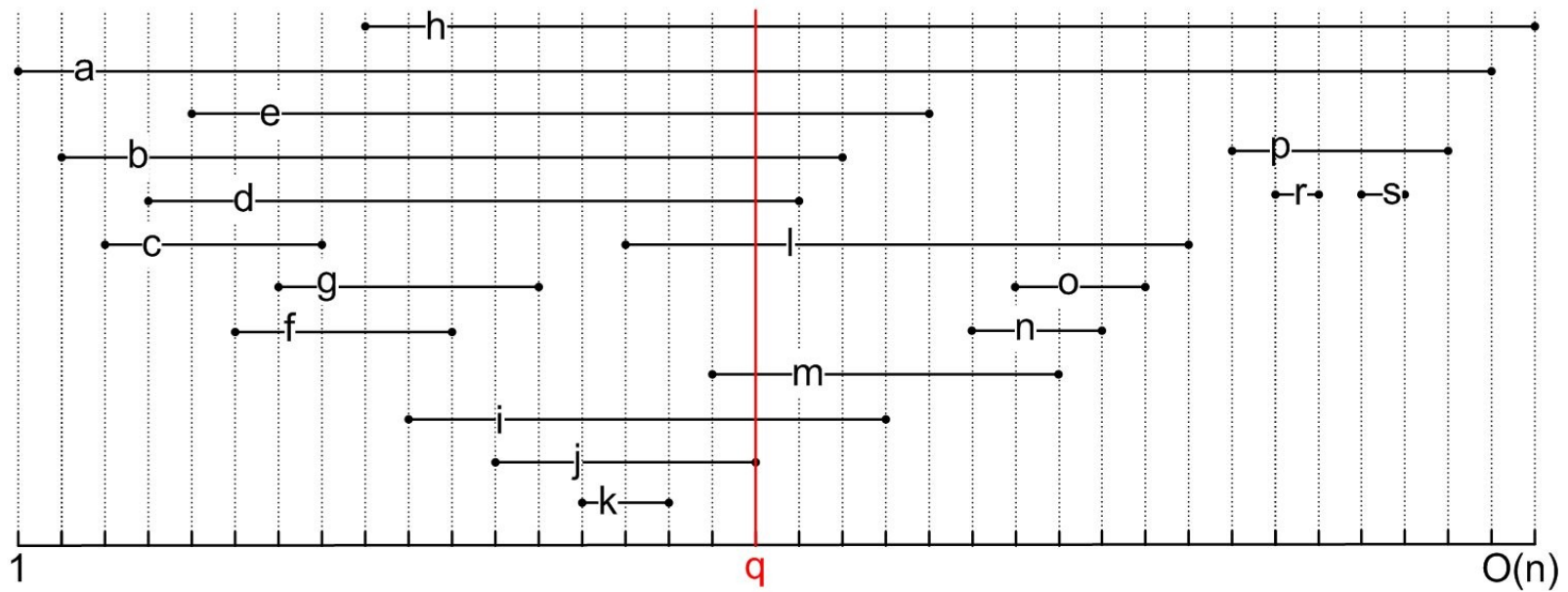
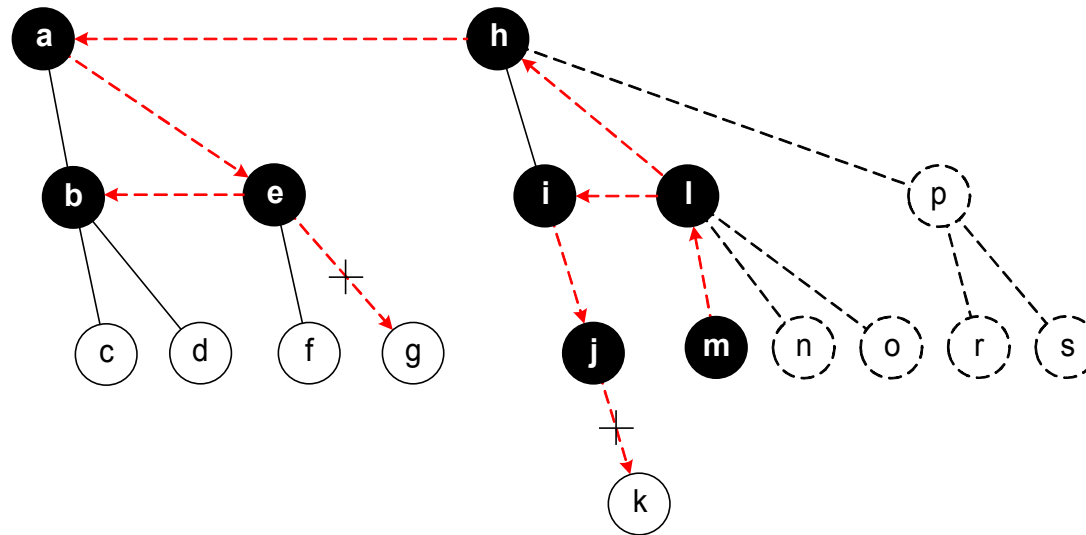
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# Example

try first to go to the rightmost child, then to go to the left





# Problem Variants

- **Interval Intersection Problem:**
  - Perform query on the right endpoint of query interval, but change the stopping condition of the transversal.
- **Interval Cover Problem:**
  - Lemmas 1 and 2 still hold when  $q$  is an interval.
- **Multiple Query Problems:**
  - Start with the rightmost query and choose adaptively the next lower query value.

